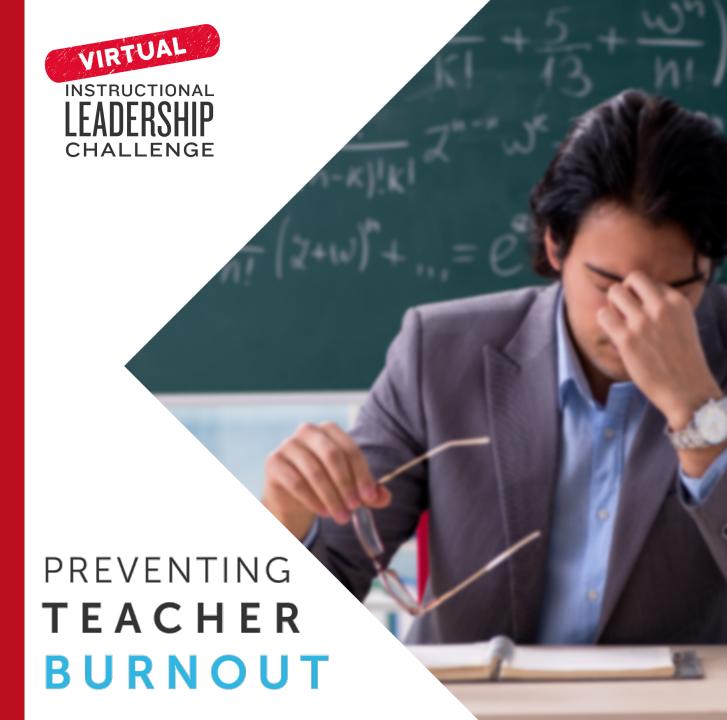


Instructional Leadership
Show

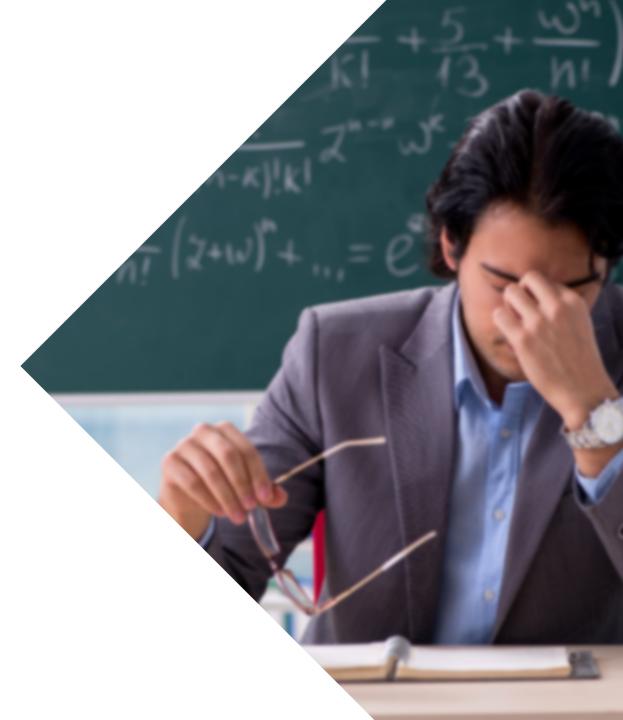
Episode #86

Action Plan for Preventing Teacher Burnout





PREVENTING TEACHER BURNOUT



An Action Plan

- Help teachers set clear boundaries on their work hours
- Identify high- and low-impact work, and eliminate 80%+ of the most time-consuming, low-value work
- Endorse "good enough" and stigmatize perfectionism



"Whatever It Takes"?

When fully meeting our students' needs is impossible, a "whatever it takes" mindset is a recipe for burnout.



Work Usually Fits







What Is Burnout?

- Exhaustion
- Alienation from work
- Reduced performance

https://www.ncbi.nlm.nih.gov/books/NBK279286/



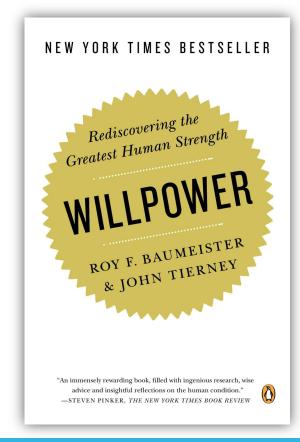
Focus On Practice

When we can't get the results we want due to circumstances beyond our control, we must focus on

practice

not outcomes.

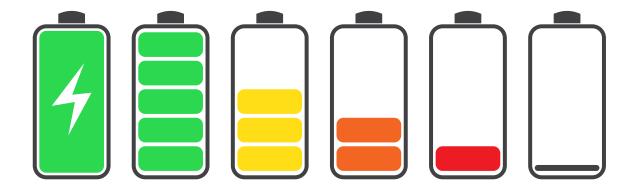




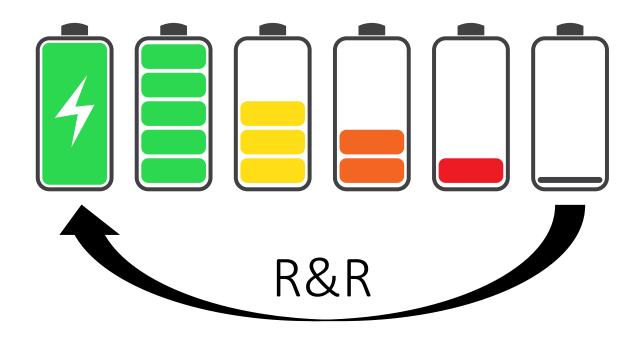


- We have a fixed amount of mental energy each day
- Decision-making, self-regulation, and heavy thinking cause us to expend our mental energy
- Stress and physical exhaustion further drain this store of energy
- This energy is replenished each night by rest, and by eating throughout the day



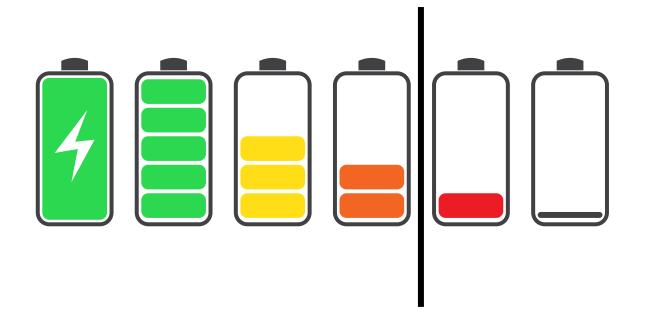






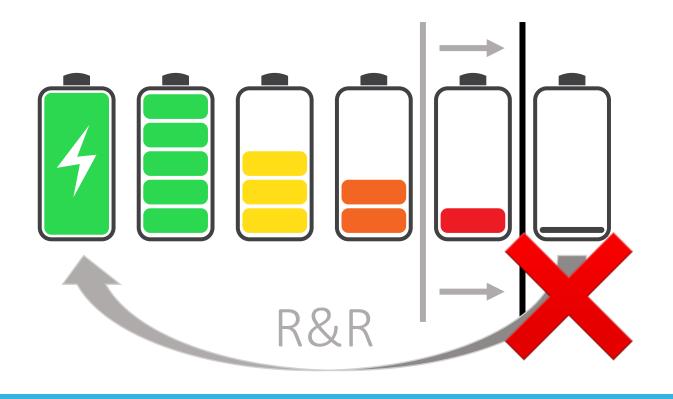


When The Workday Ends





When The Workday Ends





A Modified Maslow-Style Hierarchy of Needs

Professional Personal



When Educators Can't Recharge After Work





When Educators Can't Recharge After Work





A Hard Stop To The Day

Teachers need leaders to model and communicate that it's OK to stop working at the end of the work day.



Action Item #1

Help teachers set clear boundaries on their work hours



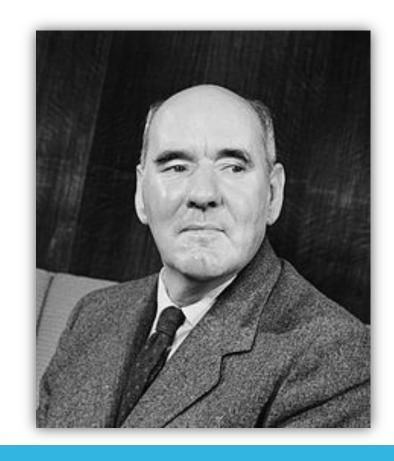
Action Item #1

How to help teachers set boundaries:

- Schedule emails to go out during work hours
- Don't expect responsiveness at all hours
- Explicitly tell people to stop working at night



Parkinson's Law





Parkinson's Law

"Work expands to fill the time available for its completion."



Parkinson's Law





The Power of Stopping Points

Hard Stop → Better Prioritization

Open-ended → Poorer Prioritization



Action Item #1

Help teachers set clear boundaries on their work hours



Progressively Poorer Prioritization

The longer and harder teachers work, the more effort they are putting into low-value work.



The Pareto Principle



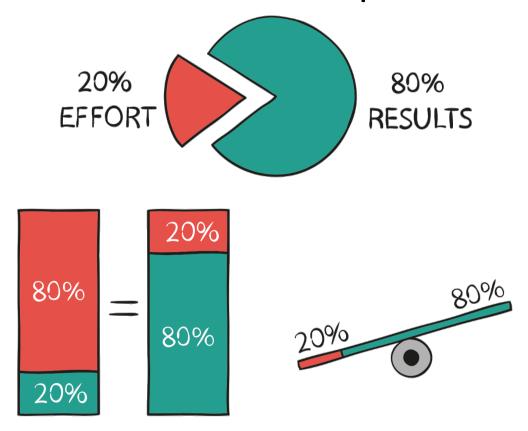








The Pareto Principle





Action Item #2

Identify high- and low-impact work, and eliminate 80%+ of the most time-consuming, low-value work



Low-Value Work

- Duplicating effort within a team/role
- Reinventing the wheel
- Keeping students busy
- Grading for the sake of grading



Action Item #2

How to help teachers eliminate 80%+ of the most time-consuming, low-value work:

- Encourage curation
- Encourage new divisions of labor across organization
- Eliminate anything that won't have a big impact on student learning



Action Item #3

Endorse "good enough" and stigmatize perfectionism



Satisficing

Herbert Simon, decision-making & administration pioneer







Satisfice = Satisfy + Suffice

"Good enough is good enough."



Guilt Over Unsolvable Problems

Often, we over-work from a sense of guilt about problems that we can't really solve.



A Thought Experiment

If I could work 24/7, would I be able to fix everything?



A Thought Experiment

If I could only work half as many hours, what would I focus on?



Perfectionism





Action Item #3

How to stigmatize perfectionism & help teachers realize that good enough is good enough:

- Discourage originality—encourage use of existing materials
- Encourage sharing of prep/materials across team & beyond
- Cut back on expectations for students to be working remotely



An Action Plan

- Help teachers set clear boundaries on their work hours
- Identify high- and low-impact work, and eliminate 80%+ of the most time-consuming, low-value work
- Endorse "good enough" and stigmatize perfectionism



Who?

- Who is most at risk of burning out?
- What boundaries do they need to put in place?
- What low-impact work do they need to eliminate?
- What "good enough" alternatives could they adopt?

